

## Christian Lett Demo Reel 2010

Shot Descriptions as indicated by numbers at bottom-right of screen.

All compositing done using Adobe After Effects, and all 3D work done in Autodesk Maya unless stated otherwise.

1 – 7) *Grandpa in my Pocket* (TV Visual Effects): Compositing and on-set supervision. Work includes greenscreen keying, compositing CG elements into live-action plates, camera tracking, plate clean-up & retiming and colour correction

8 – 14) *Tellytales* (TV Visual Effects): On-set supervision and compositing. Child performers shot against greenscreen, composited into backgrounds built from children's artwork, for CBeebies

- *Shot 9* required extensive tracking to resolve 3D camera
- The fish in *shot 12* were animated using expressions to add more natural movement to the shoal

15) *Spider Mouse* (Personal Project VFX): Modelling and animation of transformer and mouse-mat; Matchmoving of live-action plate using PFHoe; plate clean-up (removing tracking markers); integration of 3D elements; post effects, including home-brew flares \*

16) *Day-to-Night Conversion* (Personal Project VFX): Tracking many elements within the shot; Luma mattes for tackling reflections and sky colour; hand-animated lamp reflections and homebrew lens-flares. 32-bit float compositing \*

17) *The Fatal Fete... Of Fate!* (Short Film VFX): Supervised shoot and animated victim's head being ripped off by a scarecrow. Blood spurts created using Trapcode Particular, spatter from manipulated stock elements. Created other graphical elements and tracked multiple points on victim; rotoscoping characters and colour grade \*

18) *Cine 8* (Ident Motion Graphics): Ident for a wedding video company who shoot on Super 8mm film. Film element created in After Effects, using footage provided by the client

19) *big and clever films* (Corporate Motion Graphics): Company ident design and animation in Maya

20) *HR4* (Corporate Motion Graphics): Company ident design and animation in Maya and After Effects

- 21) *Trailer Turntable* (Training Video MG): Military trailer rebuilt, rigged and textured from AutoCAD drawing
- 22) *Birmingham Drug Action Team* (Corporate Film MG): Tour of drug treatment services across Birmingham, represented as business cards pinned to a map. Map drawn & textured in Photoshop
- 23) *North Sandwell Action Plan* (Corporate Motion Graphics): Title sequence designed and animated in After Effects. This project also included Astons and wipes
- 24-27) *Impact Day* (Feature Film Visual Effects): Supervision, all CG and compositing \*
- *Shot 24* features live-action crew composited into the CG shuttle
  - *Shot 25* Integrating CG compact disc with live-action plate; reflection environment from on-set photographs; compositing and colour correction
  - *Shot 26* includes construction of cloud backplate and particle clouds. Fly-in to flight-deck includes tracking and integrating live-action footage with CG

\* Shot breakdowns or full versions available on the DVD.